



OUR STUDENT LEARNING JOURNEY BY SUBJECT - 2024/25





What are our Curriculum Maps?

Cheltenham Bournside curriculum maps show the learning journey followed by our students during their time at Bournside. They are displayed in every classroom and department area in the school. These maps bring our curriculum 'alive' for both students and you, and in turn help our students improve their learning!

In this booklet you will be able to see where and when the learning takes place, and where topics are developed as our students progress through the school. The maps also show where different subjects teach similar topics as part of their course, and therefore where students can connect their learning between subjects. As research suggests, if students understand what they are learning and why; as well as how the learning fits into the 'bigger picture', they learn more effectively.

The curriculum map displays the topic of learning and key themes students will be learning during each unit. You will see that some subjects are just for a Key Stage 4 and 5 or just Key Stage 5 journey; this is because these subjects are only offered at GCSE and/or A Level.

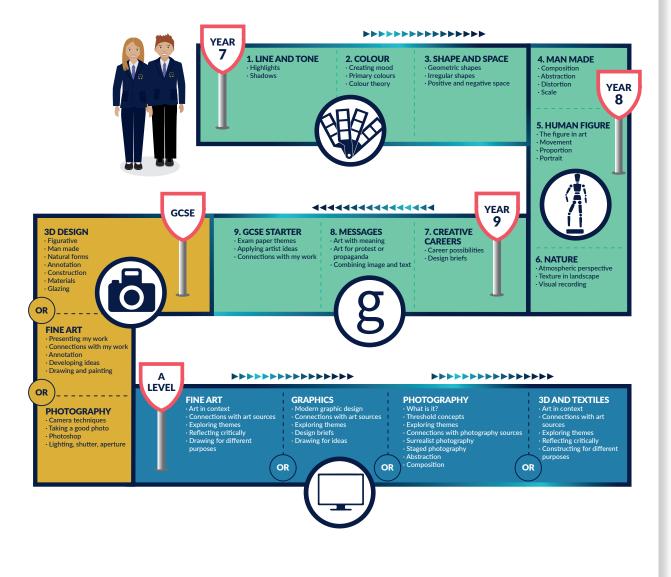
We hope you enjoy exploring what your child is learning at Cheltenham Bournside School and hearing all about it when they return home!

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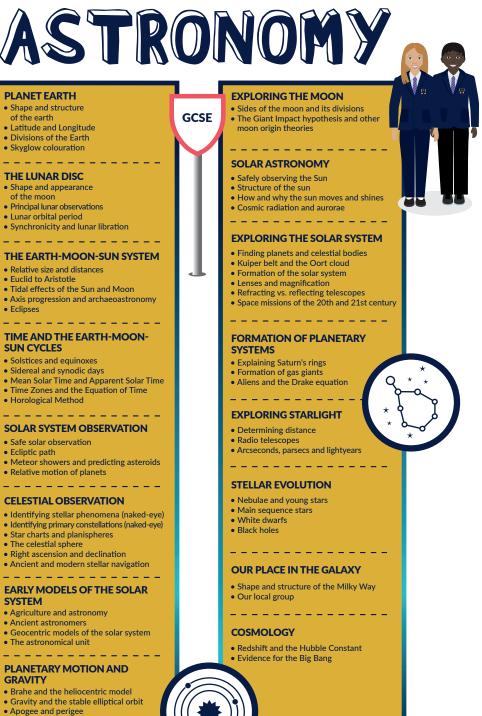
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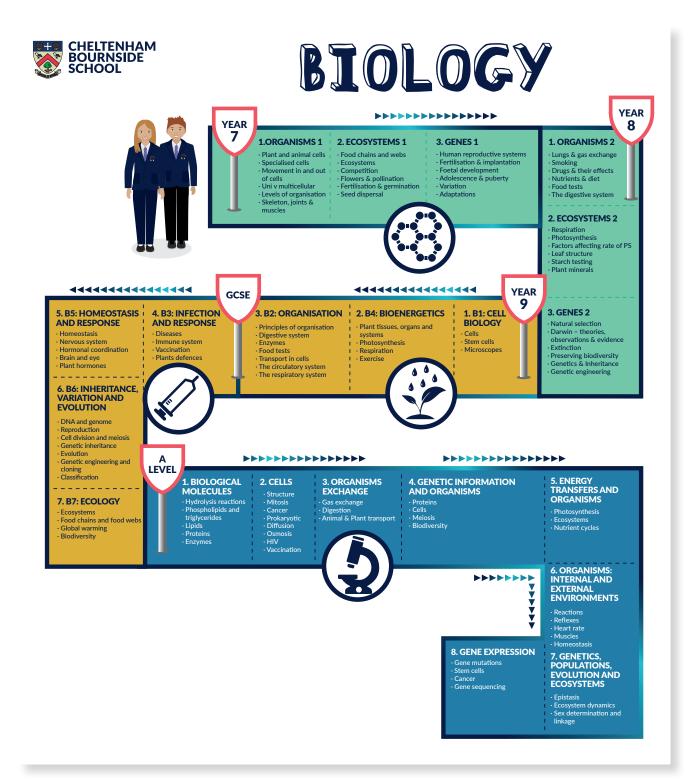
ART AND DESIGN





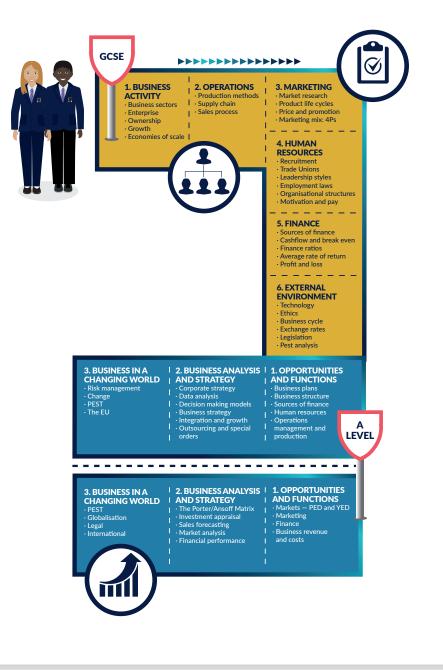


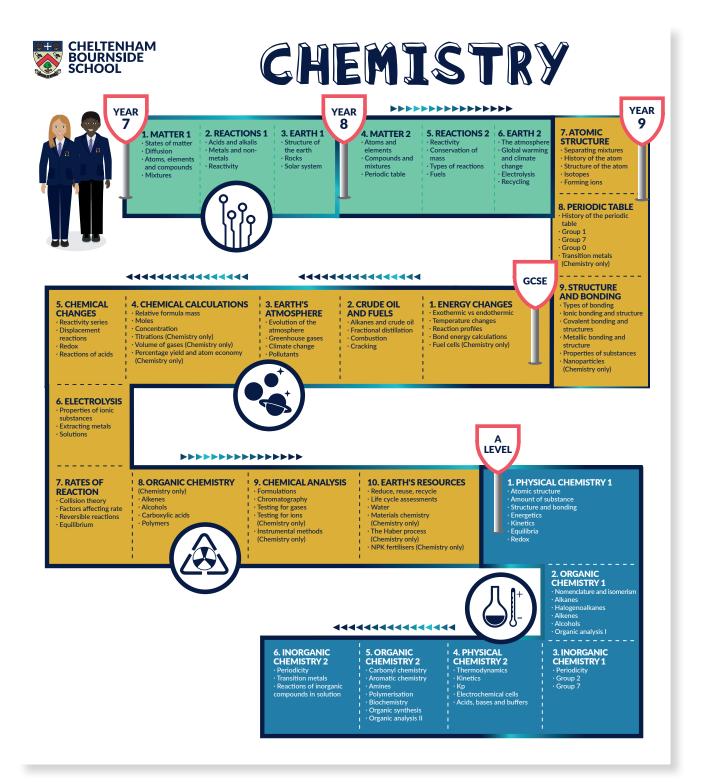
Kepler's laws





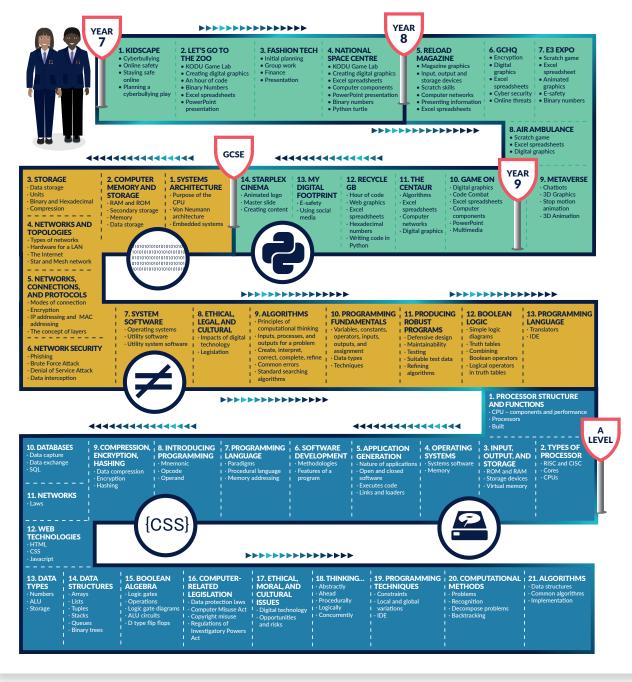
BUSINESS





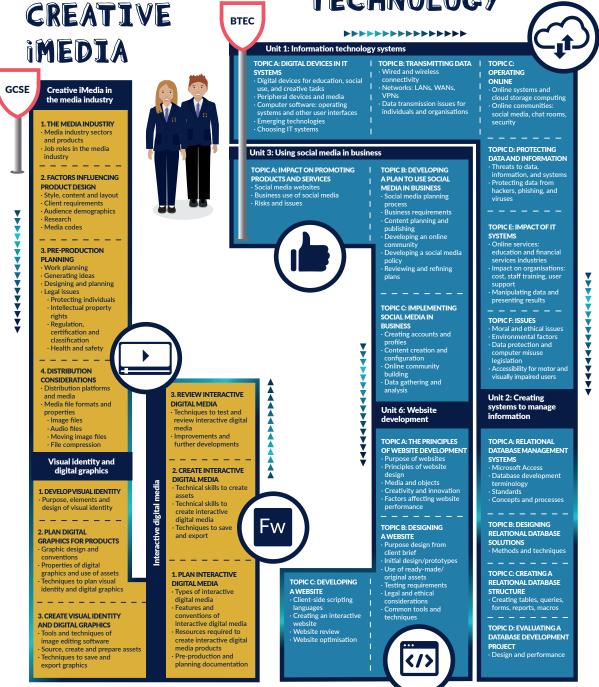


COMPUTER SCIENCE



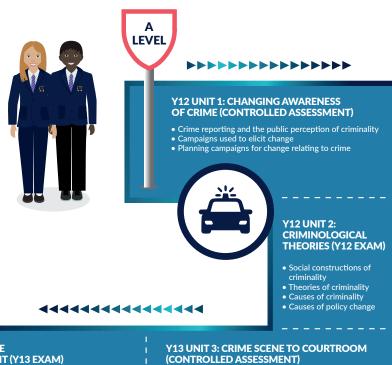


INFORMATION TECHNOLOGY





CRIMINOLOGY



Y13 UNIT 4: CRIME AND PUNISHMENT (Y13 EXAM)

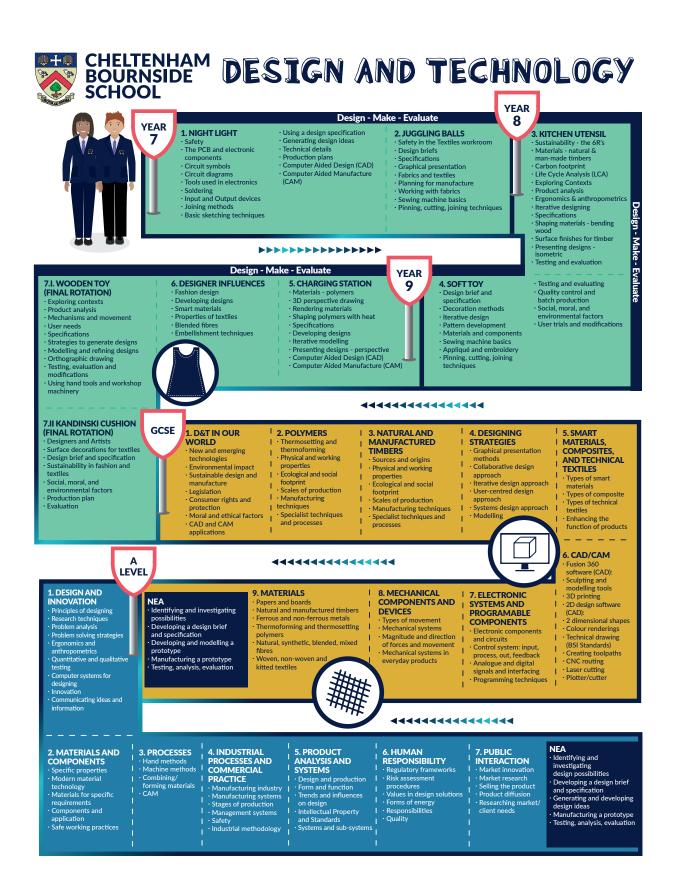
- The criminal justice system in England and Wales
 The role of punishment in the criminal justice system
 Measures used in social control

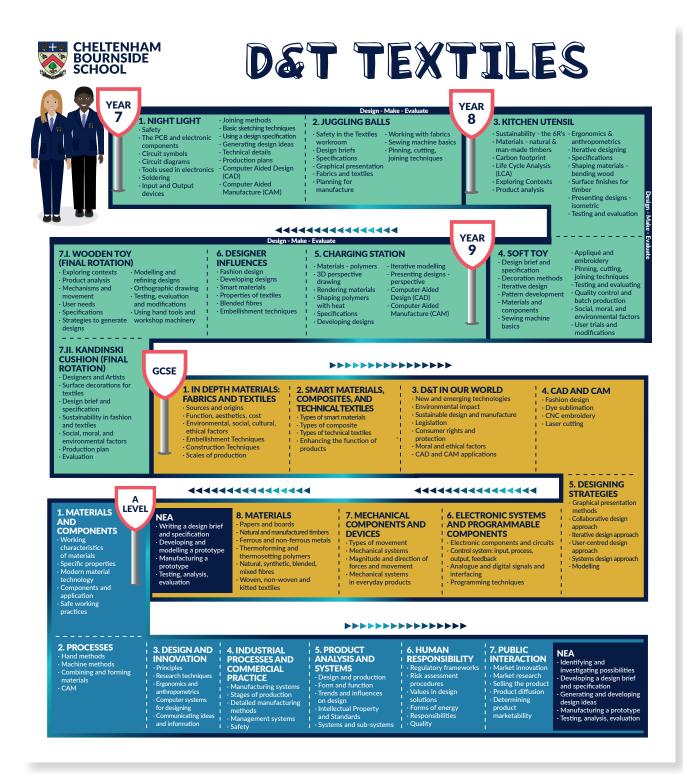
- The process of criminal investigations
 The process for prosecution of suspects
 Criminal cases

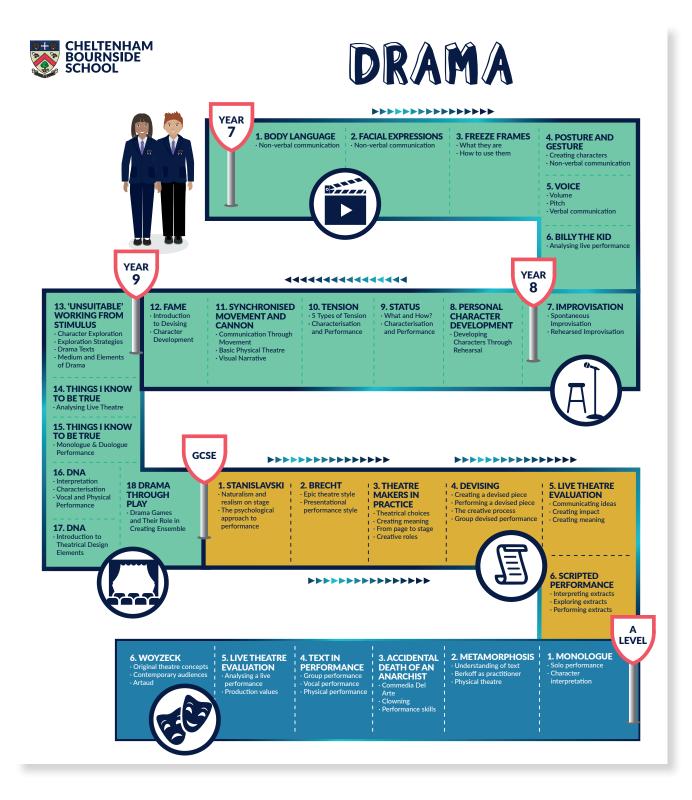


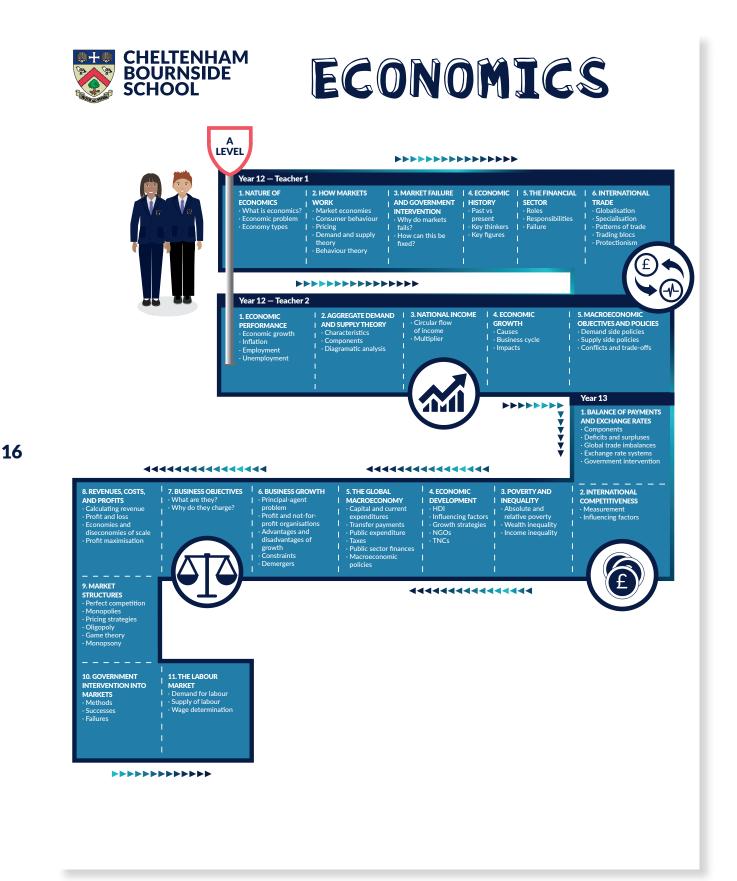


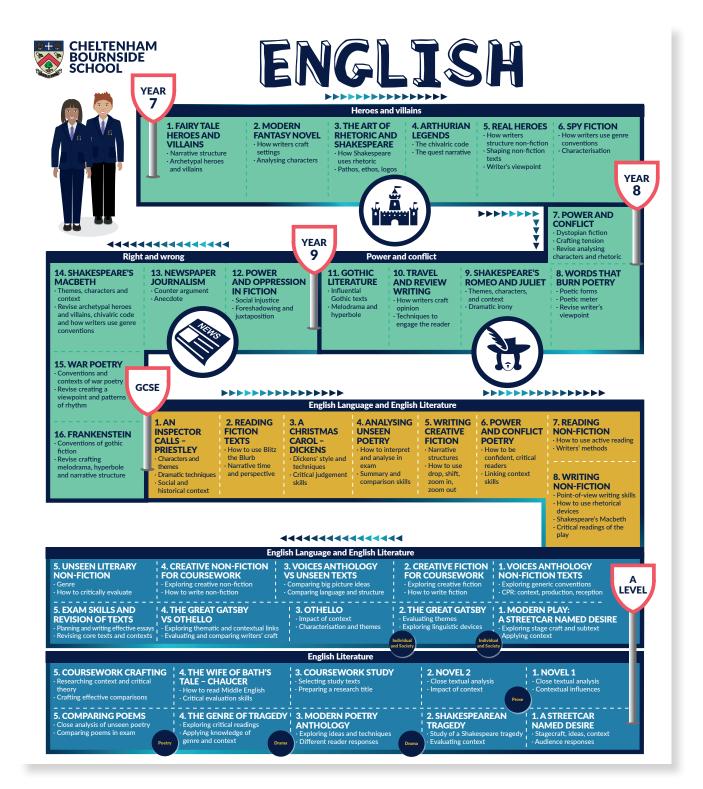


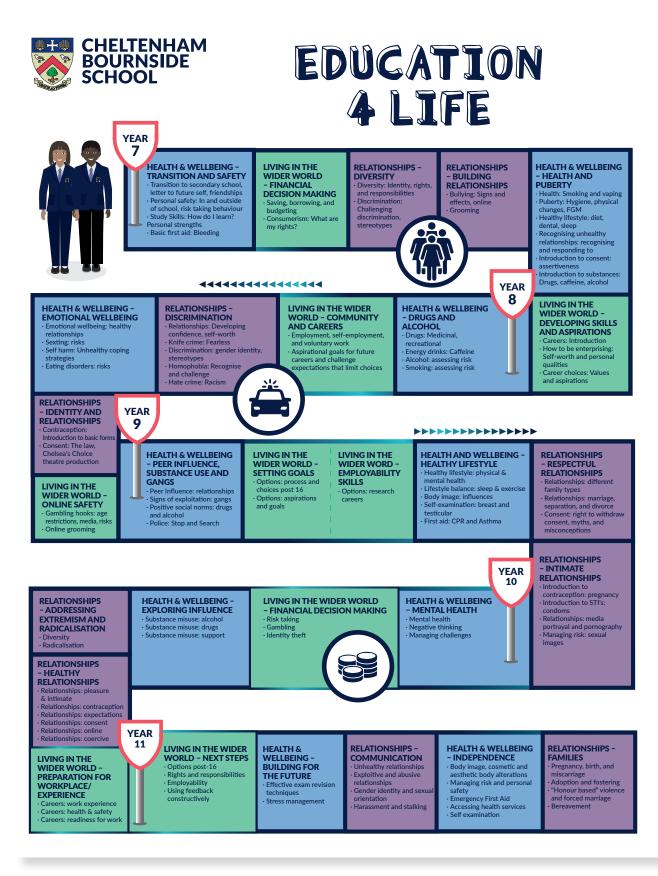






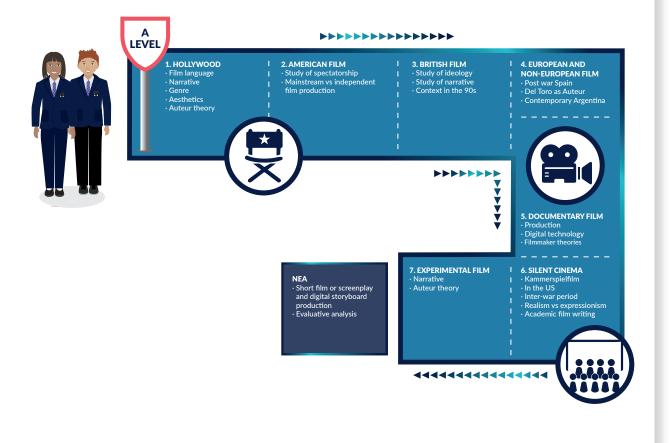






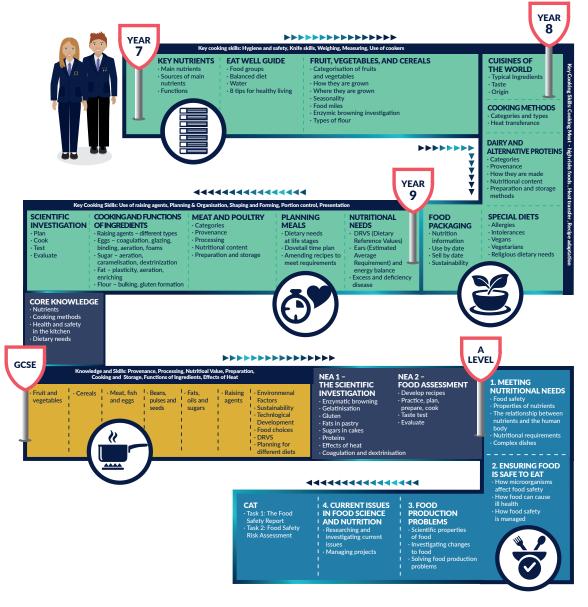


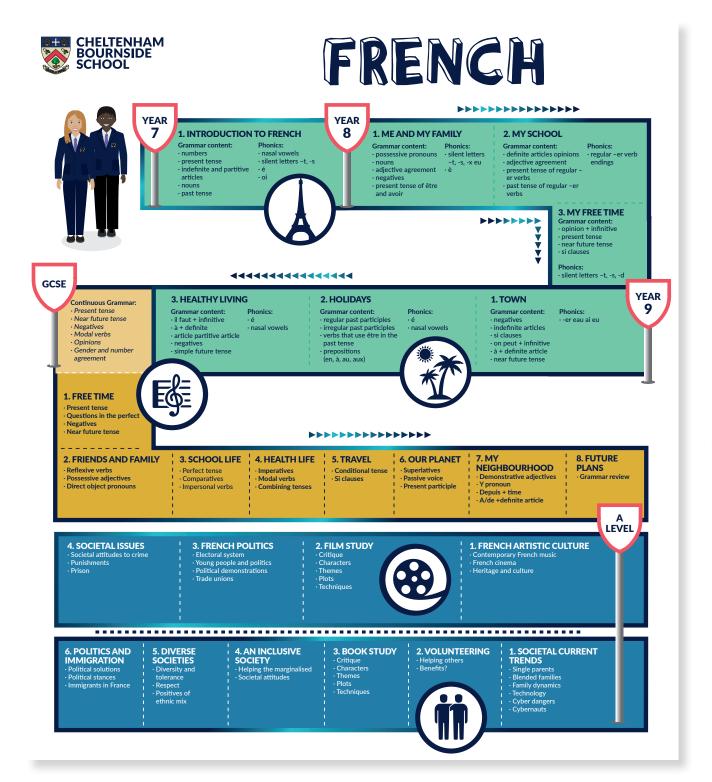
FILM STUDIES



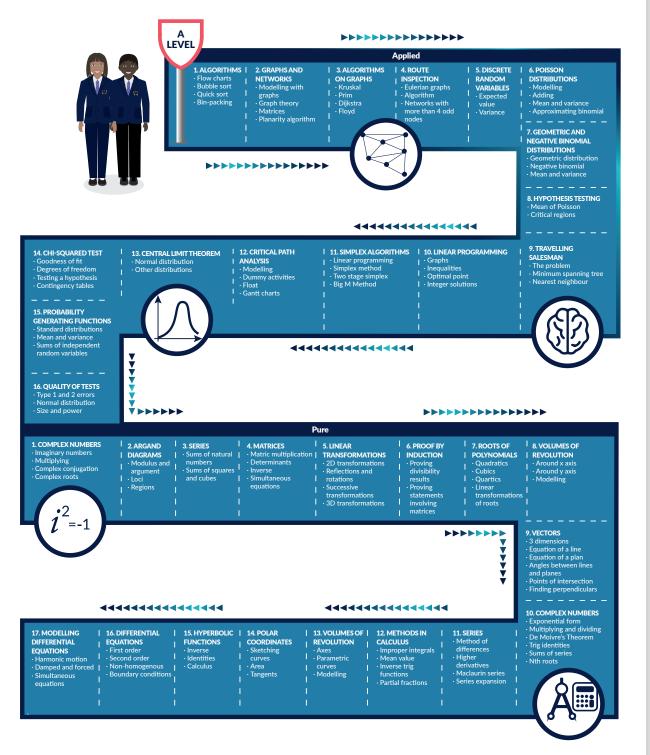


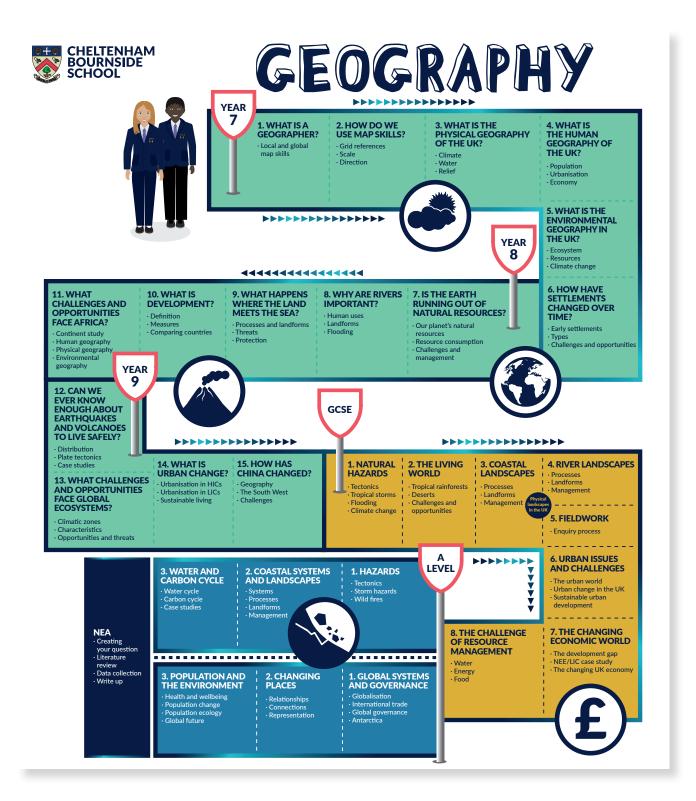
FOOD PREPARATION AND NUTRITION

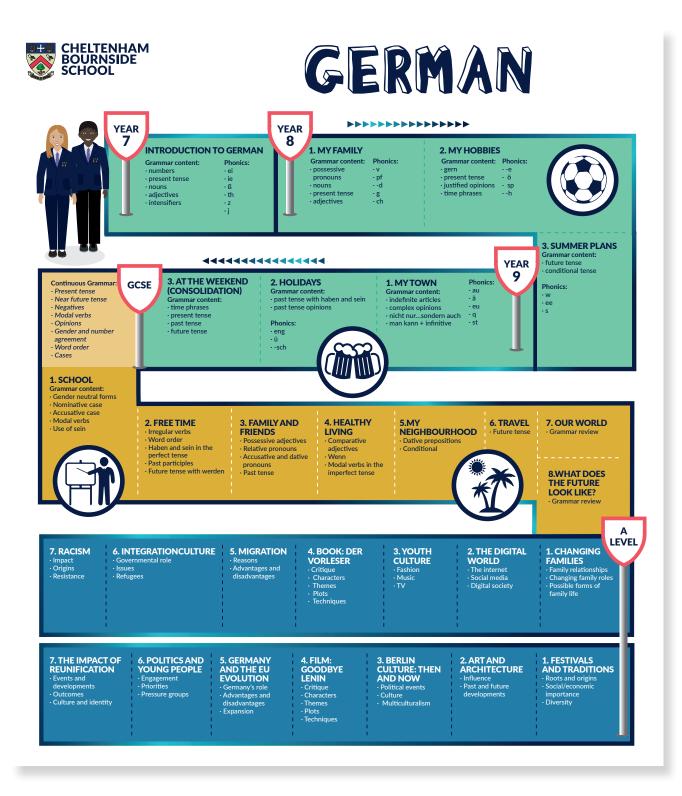






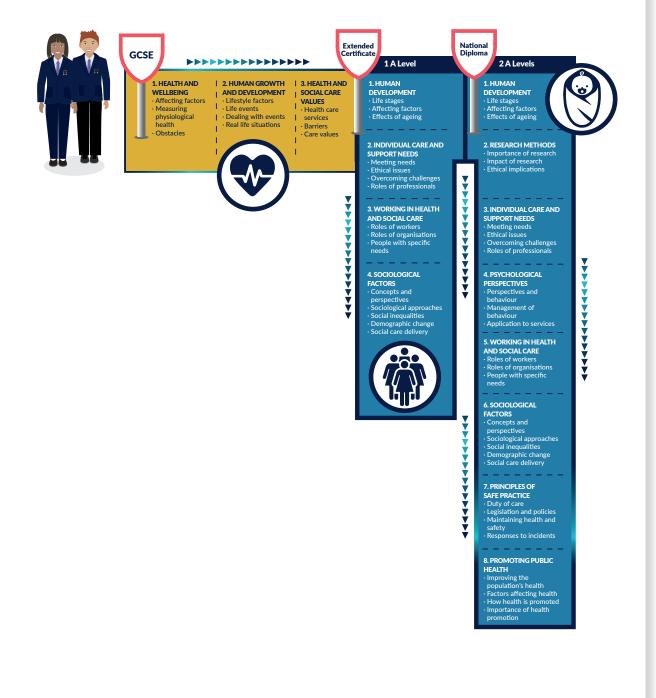


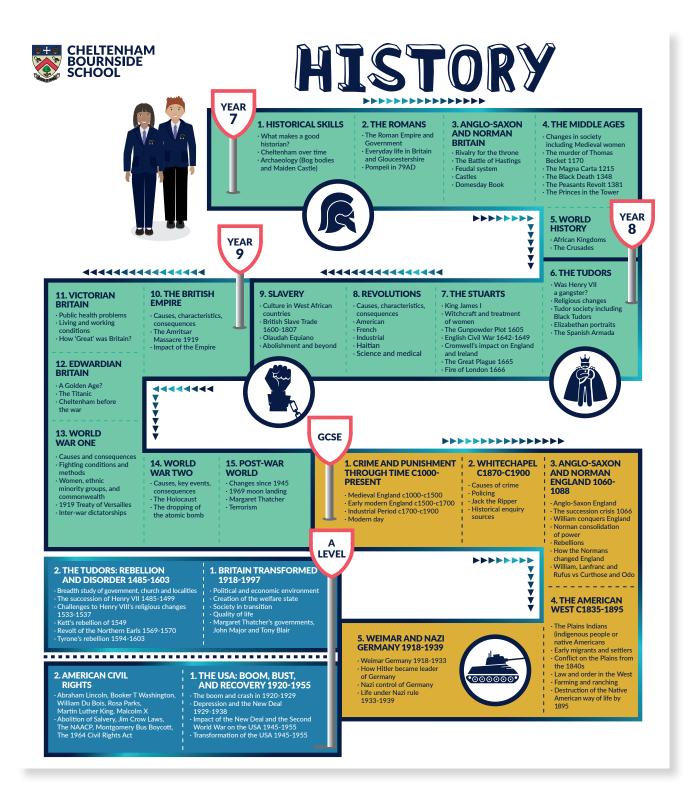






HEALTH AND SOCIAL CARE



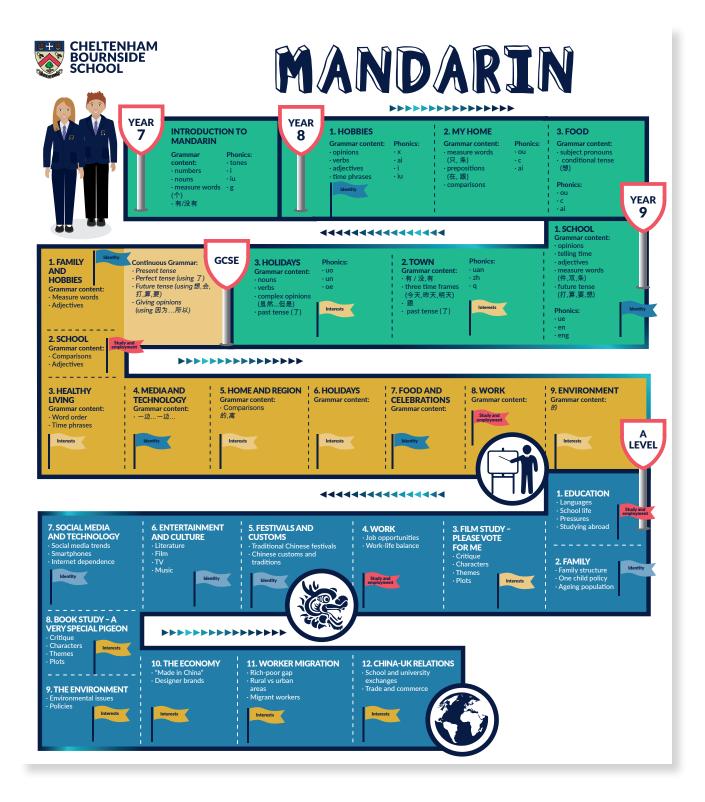


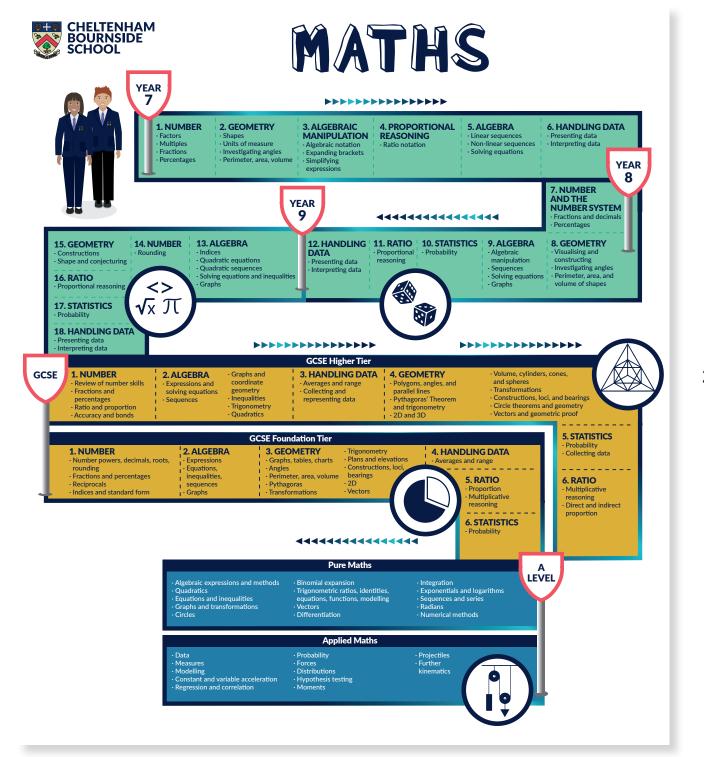


INFORMATION TECHNOLOGY

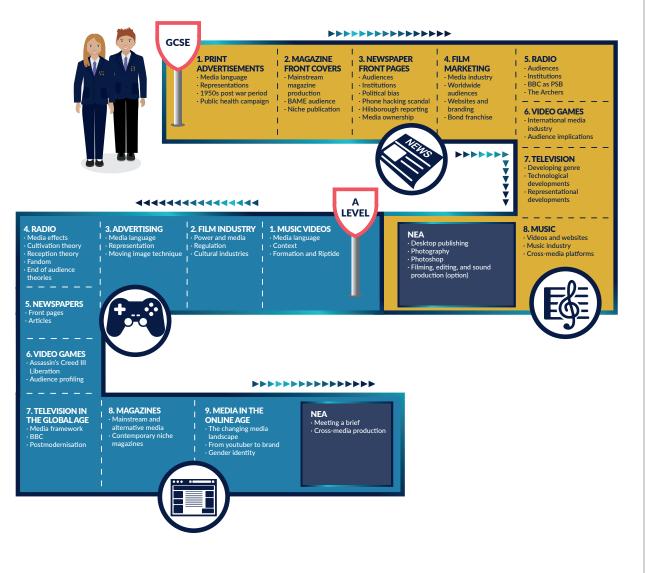


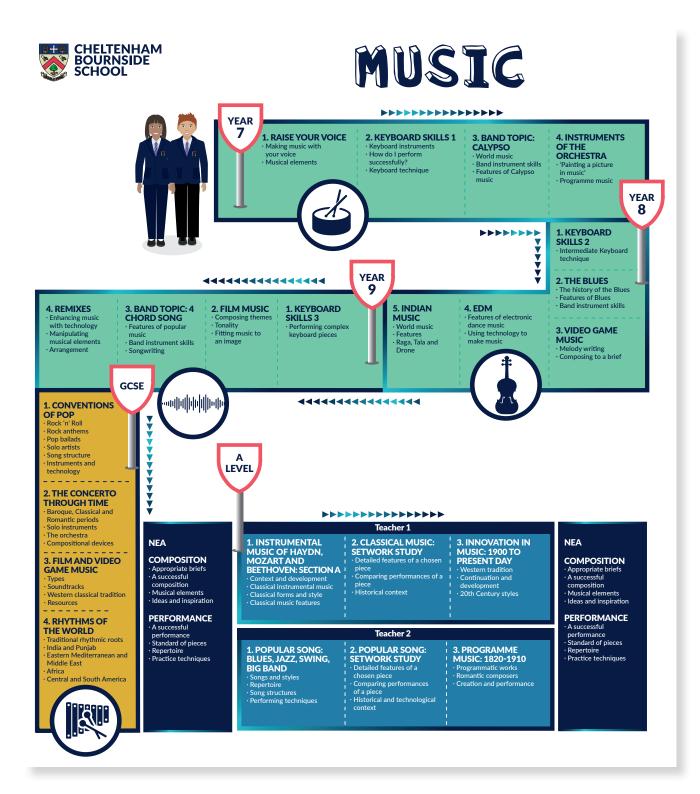
| Unit 1: Information technolog | y systems | |
|---|--|--|
| OPICA: DIGITAL DEVICES IN IT YSTEMS Digital devices for education, social use, and creative tasks Peripheral devices and media Computer software: operating systems and other user interfaces Emerging technologies Choosing IT systems | TOPIC B: TRANSMITTING DATA • Wired and wireless connectivity • Networks: LANS, WANS, VPNS • Data transmission issues for individuals and organisations | TOPIC C: OPERATING ONLINE - Online systems and cloud storage computing - Online communities: social media, chat rooms, security |
| nit 3: Using social media in busin | ess | TOPIC D: PROTECTING |
| OPICA: IMPACT ON PROMOTING RODUCTS AND SERVICES Social media websites Business use of social media Risks and issues | TOPIC B: DEVELOPING APLAN TO USE SOCIAL MEDIA IN BUSINESS - Social media planning process - Business requirements - Contert planning and publishing - Developing an online community - Developing a social media policy | DATA AND INFORMATION - Threats to data, information, and systems - Protecting data from hackers, phishing, and viruses |
| | Reviewing and refining plans — — — — — — — TOPIC C: IMPLEMENTING SOCIAL MEDIA IN | Impact on organisations: cost, staff training, user support Manipulating data and presenting results TOPIC F: ISSUES |
| *** | BUSINESS • Creating accounts and profiles • Content creation and configuration • Online community building • Data gathering and analysis | cost, staff training, user support • Manipulating data and presenting results TOPIC F: ISSUES • Moral and ethical issues • Environmental factors • Data protection and computer misuse legislation • Accessibility for motor and visually impaired users |
| Ť | Unit 6: Website development | Unit 2: Creating systems to manage information |
| **** | TOPIC A: THE PRINCIPLES OF WEBSITE DEVELOPMENT • Purpose of websites • Principles of website design • Media and objects • Creativity and innovation • Factors affecting website performance | TOPIC A: RELATIONAL DATABASE MANAGEMENT SYSTEMS • Microsoft Access • Database development terminology • Standards • Concepts and processes |
| | TOPIC B: DESIGNING A WEBSITE • Purpose design from client brief • Initial design/prototypes | TOPIC B: DESIGNING RELATIONAL DATABASE SOLUTIONS · Methods and techniques |
| TOPIC C: DEVELOPING A WEBSITE • Client-side scripting languages • Creating an interactive | Use of ready-made/ original assets Testing requirements Legal and ethical considerations Common tools and | TOPIC C: CREATING A RELATIONAL DATABASE STRUCTURE • Creating tables, queries, forms, reports, macros |
| Versating an interactive website Website review Website optimisation | techniques | TOPIC D: EVALUATING A DATABASE DEVELOPMENT PROJECT • Design and performance |













MUSIC TECHNOLOGY

1. THE DEVELOPMENT OF

RECORDING TECHNOLOGY

History of how sound is recorded
Identifying differences in recordings
How are recordings created?
Analysing different recording techniques



2. RECORDING AND PRODUCTION TECHNIQUES -

CORRECTIVE AND CREATIVE • How sound is captured using

_ _ _ _ _ _

- different equipment · Audio editing
- Recording live instruments
 Creating new sounds

3. PRINCIPLES OF SOUND TECHNOLOGY

Leads and signals
 Numeracy
 Levels

NEA RECORDING

onthillithillitoth

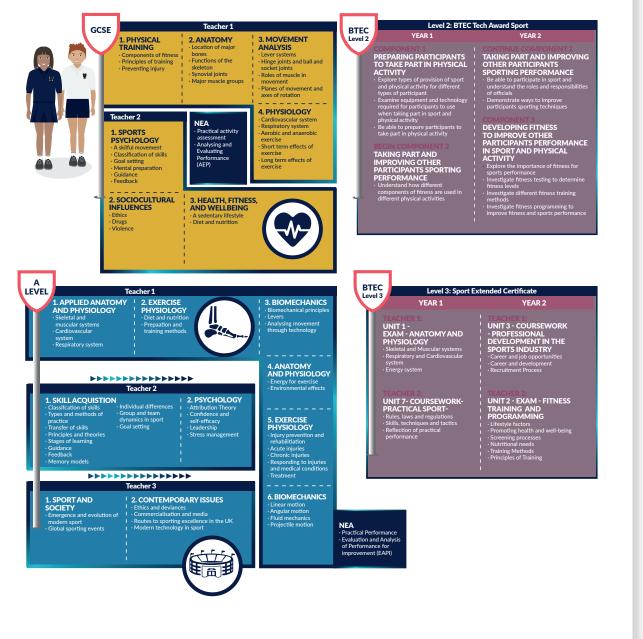
- Use equipment to capture sound
- Manipulate existing sound using technology
 <u>Mix and master recordings</u>

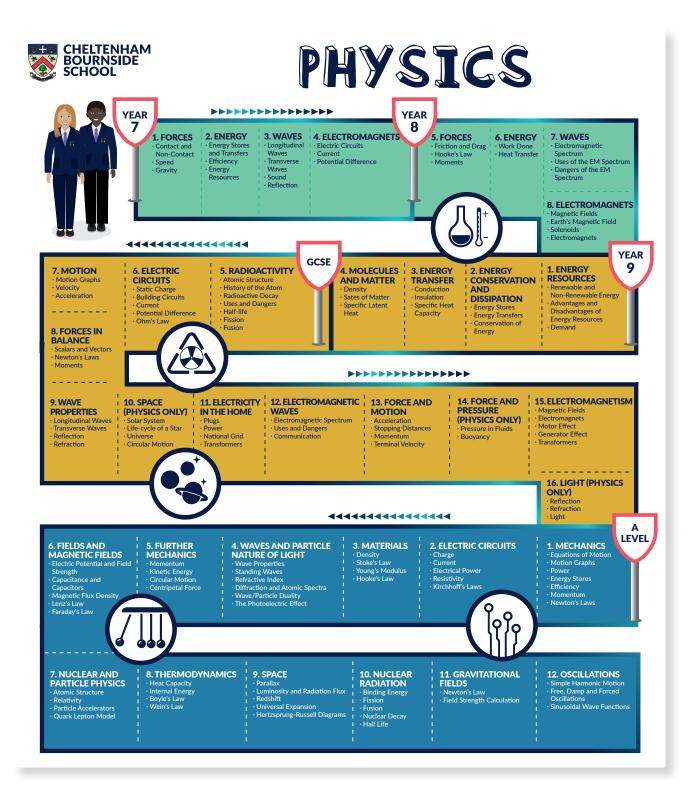
CREATIVE COMPOSITION

- Compose music to fit a brief • Use synthesis to create and manipulate sounds
- Use sampling to create and manipulate sounds
- Mix and master your composition



PHYSICAL EDUCATION



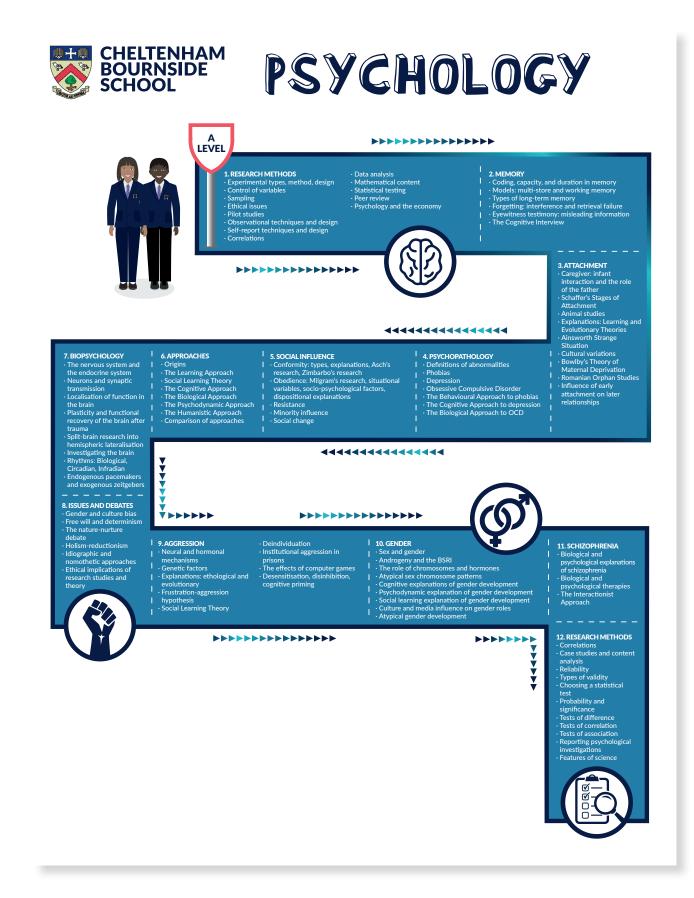


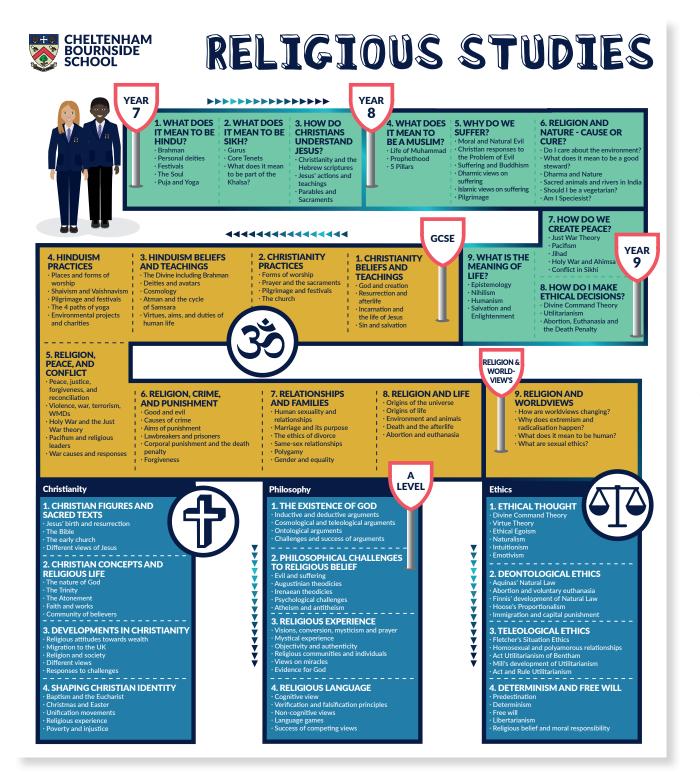


POLITICS



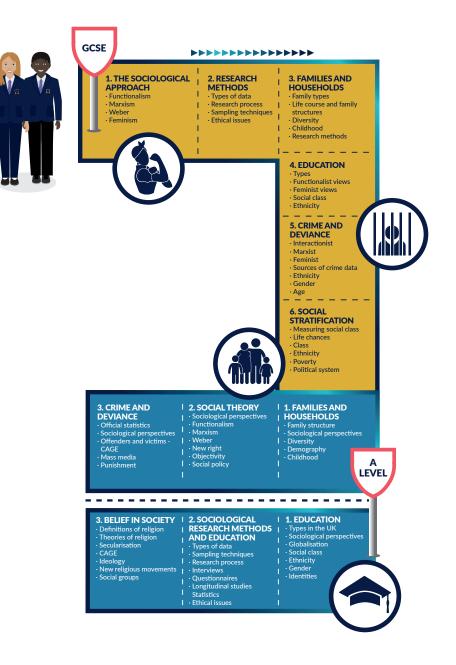


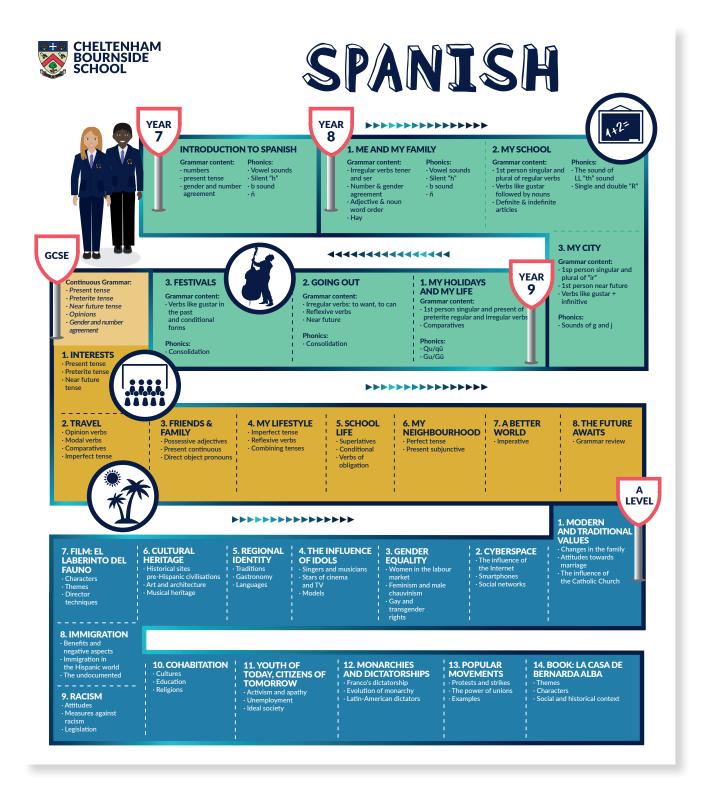














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